

Lake Minnewaska

UI Kit V3



Lake Minnewaska: UI Goals & Intentions:

Cast your line and join Sosa on an emotional journey as he navigates the mystical waters of Lake Minnewaska to fish and reconnect with his ailing daughter.

- seamless (doesn't interrupt narrative flow)
- Hand-drawn and welcoming
 - less is more

Typography:

Lake Minnewaska Storyteller

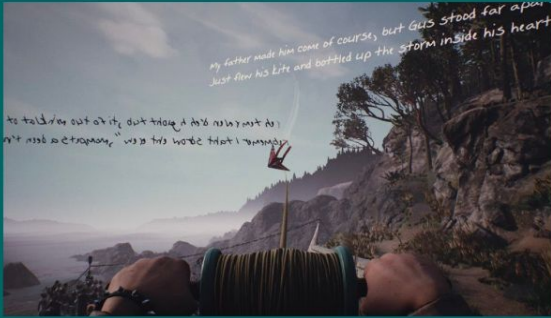
The quick brown fox jumps
over the lazy dog.

Aa Bb Cc Dd Ee Ff Gg Hh Ii Jj Kk Ll
Mm Nn Oo Pp Qq Rr Ss Tt Uu Vv
Ww Xx Yy Zz

Color Scheme:



UI Inspirations:



1. What Remains of Edith finch?

- Visually light
- 3d Text
- UI doesn't interrupt from the narrative



2. Life is Strange

- Hand-drawn Style
- (Use of) Journal motif

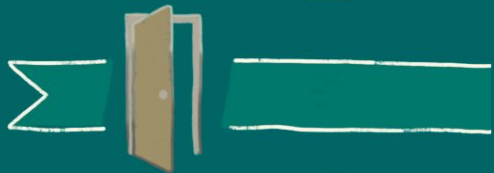


3. Untitled Goose Game

- Cartoon-ish UI
- UI embedded in the actions to represent things (honking)

Icons:

SPACE



Left Click
Cast & Reel



Move Mouse to
Fight the Fish



Click to
Throw Back Fish



Screens:

